Choose random Genre, Setting, Theme, Patterns. Look at this mix. What ideas come into your mind?

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| **Genre** | **Setting** | **Theme** | **Patterns** |
| Action | Medieval village | Territory building | Player-defined goals |
| Adventure | Arctic tundra | Electronic | Pick-ups |
| Casual | Hospital room | Modern warfare | Player agency |
| Experimental | Courtroom | Economy | Movement |
| Puzzle | Office cubicle | Aliens | Reconfigurable game worlds |
| Racing | Truck stop | Shipping | Enactment |
| RPG | Patio deck | Fantasy | Rescue |
| Simulation | Waterfall | Comics | Loyalty |
| Sports | Performing arts theatre | Super villains | Reserves |
| Strategy | Fishing boat | Samurai | Non-player characters |
| Tabletop | Pirate ship | Medical | Guard |